



UNIVERSIDADE LUSÍADA
LISBOA

Course Unit Program
Design Project

Academic Year 2023/2024

1. Organic Unit

Faculty of Architecture and Arts

2. Course

DESIGN

3. Cycle

2nd

4. Course Unit

Design Project (M4302)

5. Scientific Area

6. Curricular Year

1st

7. Type of Curricular Unit / Semester

2nd Semester



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8. Class type and workload (work time)

Theoretical classes:

Practical classes:

Theoretical-Practical Classes 60,00

Tutorial Guidance: 10,00

9. ECTS Credits

15,00

10. Scientific Area Coordinator

11. Regent

Prof. Doutor Arq. RUI MANUEL REIS ALVES

12. Assistants

13. Teaching Language

Portuguese

14. General Objectives

Consolidate investigative, procedural and project skills acquired in the 1st semester, namely in the DGCD course, responding to relevant themes and situations and proposing differentiating, alternative or unexpected solutions, however viable, feasible.

Promote research and multidisciplinary projects, through the convergence between different areas of Design, the contribution of other areas and considering the programs of other courses in the master's degree.

15. Specific Objectives

Apply skills and expand them in multidisciplinary project, preferably using partnerships.

Understand specificities of approach to the multidisciplinary project, knowing how to articulate e.g. design of environments, equipment design, communication design, etc., integrating contributions from other areas, e.g. Architecture, Arts, Social Sciences, others.

Promote research, anticipating the preparation of a Master's thesis in Design in the 2nd year of the master's degree.

16. Skills to be acquired



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Consolidation of research capacities, multidisciplinary project management, procedures, theoretical-practical articulation, critical thinking.
Knowing how to integrate sustainable and collaborative practices in a project.
Consolidation of the use of tools necessary for the development and presentation of projects.
Knowing how to present a project to different interlocutors: teachers, partners, at conferences.
Gather skills to formulate a dissertation proposal.

17. Teaching Methodology

Oral sessions, with visualization and analysis of case studies and debate.
Briefing sessions.
Continuous support to research and project development.
Tutorial sessions.
Study tours.
Continuous evaluation.
Exams.
Promotion of exhibitions with the work developed by students.

18. Course Unit Program

Design and multidisciplinary project:
Convergence between Design areas: environment design (indoors and outdoors), equipment or product design, graphic or communication design, design for multimedia, others;
Articulation with other areas: Architecture and Urbanism, Visual and Performing Arts, Social Sciences, others.

Design and research:

Research topics, according to lines defined for the master's degree: global design, local/global design, design of urban environments, social design, human/non-human and environmental design, other experiences.

Design processes:

Research and development processes;
Sustainable project (social, environmental and economic sustainability);
Collaborative project.

Projects and exercises:

Launch and development of a project, according to a theme or a free theme, preferably using partnerships;
Possibility of launch and development of an exhibition project with students work;
Elaboration of a pre-proposal or proposal for a master's thesis in Design.

19. Assessment Methods

Evaluation of projects and exercises: project(s) developed in phases; master's thesis pre-proposal or proposal.
Participated presentation/evaluation sessions and deliveries in appropriate documents (digital and physical); consideration of quality of the research, development and presentation.
Consideration of students commitment, participation and attendance.



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20. Didactic Resources

Blackboard, computer with Internet access and projector, for displaying program contents and for presenting project and exercise results (in the classroom).

Other support resources.

Bibliography.

University media library and other media libraries and libraries.

21. Sustainability Objectives

Although the aim of teaching this course and of the master's degree is to fulfill goal 4 of SDG defined by the UN, quality education, the foundational basis of the UL-Lisbon Design courses is the belief that Design is a tool for the sustainable promotion of society in its ethical, social and ecological aspects. Therefore, one of the global objectives of Design teaching at ULL is to alert students to the importance of their future as designers so that it fulfils all the 17 SDG defined by the UN.

22. Keywords

Design

Research

Multidisciplinary project

Sustainable project

Collaborative project



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23. Main Bibliography

Author(s): Fuad-Luke, Alastair
Title: Design activism: beautiful strangeness for a sustainable world
Edition: Year: 2009
Local: London
Publisher: Earthscan

Author(s): Resnick, Elizabeth, ed.
Title: The social design reader
Edition: Year: 2019
Local: London and New York
Publisher: Bloomsbury

Author(s): Thackara, John
Title: In the bubble: designing in a complex world
Edition: Year: 2005
Local: Cambridge, MA
Publisher: MIT Press

24. Complementary Bibliography

Author(s): Beekmans, Jeroen; Boer, Joop de
Title: Pop-up city: city-making in a fluid world
Edition: Year: 2014
Local: Amsterdam
Publisher: BIS Publishers

Author(s): Willis, Anne-Marie, ed.
Title: The design philosophy reader
Edition: Year: 2018
Local: London and New York
Publisher: Bloomsbury



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Ficha técnica MIP / MIP Datasheet	
Título / Title	Course Unit Program 'PROJECTO DE DESIGN': Academic Year 2023/2024
Autor / Author	Prof. Doutor Arq. RUI MANUEL REIS ALVES
Classificação / Classification	-
Descritores / Descriptors	-
Colaborador(es) / Colaborator(s)	-
Data Hora / Date Time	
Formato de dados / Data Format	Texto / Text, PDF
Estatuto de utilização / Usage	Acesso público / Public Access
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